



## ORANGE REGIONAL MUSEUM

### Museum Sleepover FAQ

*Please read the following information before arriving at the Museum Sleepover. Please discuss with children attending.*

#### **When does the Sleepover start and finish?**

The sleepover begins with check in at 6pm and ends at 8am the next morning. What is the final time that no admittance will be? – I see this is down the further, but wouldn't hurt to state again.

#### **How do we check in?**

Check in will open at 6pm at Orange Regional Museum. You will be given a sleepover lanyard, which you must wear at all times. Your lanyard will note your sleeping area and activity timetable.

Check in will close at 6.20pm. No admittance will be permitted after this time unless previously arranged.

Please contact the Museum if you expect to arrive late. Prior to the event contact (02) 6393 8444. During the event contact 0429 876 803

#### **How many adults are required to participate with a group?**

Each group will be required to maintain a ratio of one adult (aged 18 years or over) per three child participants. As this is a family event, no child will be admitted without a guardian/ adult, and no adult will be admitted without a child.

#### **How old do children need to be to participate in the sleepover?**

Children must be between the ages of 6 and 10 years old.

#### **Do adults need to stay with children for the whole Sleepover?**

Yes parental or adult supervision is required at all times.

#### **Can I bring children younger than 5 years old to the program?**

We would recommend not to bring children younger than 5 years old to the sleepover. The Museum is also an unusual place to sleep and younger children can be easily scared of such unusual surroundings in the dark.

If you are coming as a family and have older children who would like to attend and you need to bring a younger sibling, we can make an exception. Please contact Orange Regional Museum to discuss.

#### **What should we bring?**

- Sleeping/camping mat
- Sleeping bag
- Pillow
- Comfortable sleeping cloths
- Torch (required for activity)
- Tooth brush and toiletries (no showers available)
- Warm jumper as museum temperature is variable

No bedding or sleeping materials will be provided by the Museum. Please **do not** bring electronic equipment such as iPads or MP3 players.

**What types of food will be served at the sleepover?**

Dinner, breakfast and snacks will be provided by the Museum. Please let us know if you are vegetarian or have any dietary requirements when you book your ticket. This is an alcohol-free event, and food cannot be consumed inside the Museum gallery.

**Where will we sleep?**

Three designated sleeping areas will be set up in the Museum gallery. Participants will be assigned a sleeping area on arrival.

**Will I have to sign any forms?**

Yes. A form requesting participant details is required. This form is especially important if you are bringing along children who are not your own. Filling in the form in advance will speed up the check-in process. This will be emailed to all participants and a copy can be downloaded via [www.orange.nsw.gov.au/museum](http://www.orange.nsw.gov.au/museum).

**Where can we park?**

Parking is available in the Orange City Council car park off Lords Place, adjacent to Orange City Library, Orange.

**What happens if we need to cancel our booking?**

Cancellations with full refunds are available up to 5 days prior to the event (to 7 October). Refunds will not be permitted following this point.

**How many people can attend the sleepover?**

A maximum of 60 participants/children. Places for this event are strictly limited and no additional places will be available.

**What if someone gets sick during the sleepover?**

Notify a Museum representative if anyone in your group gets sick or hurt. A first aid officer will be present at all times.

**Can we leave early from the sleepover?**

Yes, you may leave early if needed. Please alert a Museum representative before leaving. There must be at minimum one adult per three children at all time.

**Where do we change into our sleeping clothes?**

Toilet facilities will be available.

**Are there showers?**

Shower facilities are not available for the sleepover.

**Are adults permitted to smoke?**

For security reasons external doors to the Museum will be locked. Smoking is therefore not permitted during the sleepover.

**Can I take photographs?**

Photographs can be taken in the exhibition as long as a flash is not used.

### What is the code of conduct?

Orange Regional Museum has a code of conduct to ensure that everyone at the Sleepover has an enjoyable experience.

- One adult is required for every three children, and must stay with them at all times.
- Accompanying adults are responsible for the behaviour of their group throughout their stay.
- Children are not permitted to play outside the designated areas and are expected to be respectful to others.
- Please do not touch or place anything on the objects or cases.
- No bullying or harassment of other participants will be tolerated.
- Please do not run or yell while in the Museum.
- No food or drink is allowed in the galleries.
- Please do not go to floors or galleries that are off-limits during the Sleepover.
- After Lights Out, accompanying adults are responsible for keeping their children in their designated sleep area.
- No alcohol is to be brought on the premises during the Sleepover.
- Pathways in designated sleeping area must be kept clear.

It is anticipated that parents will assist children with code of conduct, should the code of conduct be breached the offending participant/s and their carer will be given two warnings. On the third warning the participant/s will be asked to leave the event.

### Sleepover Program

6pm-6.20pm	Check in <i>All participants check in, receive lanyards and put sleeping materials in designated spaces. No admittance after this time unless prior arrangements have been made.</i>
6.30pm-7pm	Dinner <i>During dinner videos will be showed about local foods.</i>
7pm-7.15pm	Introduction activity
7.15pm-7.45pm	Activity Session <i>Participants split into three groups and will rotate through three activities. See lanyard for group assignment and program.</i>
7.45pm-8.15pm	Activity Session
8.15pm-8.45pm	Activity Session
8.45pm-9.15pm	Desert
9.15pm	Film screening
After movie	Bed time and Lights out
6.30am-7.30am	Wake up call and Breakfast
7.30am-8am	Pack up and event end

### Activity Outlines

Introduction activity: General introduction to Sleepover, talk about the rules for the event and introduction to party games.

Activity 1: Making Alvin the Apple. Make your own felt Alvin the Apple to take home. Alvin is the family mascot for the *Paddock to Plate: a history of food and wine in Orange and district* exhibition.

Activity 2: Torch light adventure trail. Make sure you bring a torch for this special after dark adventure around the Museum. Using clues children will discover a secret message hidden in the dark.

Activity 3: Making Ice Cream. Help us get ready for desert by making your own ice cream.

Film Screening: Night at the Museum (PG)

A newly recruited night security guard at the Museum of Natural History discovers that an ancient curse causes the animals and exhibits on display to come to life and wreak havoc.

Ben Stiller, Robin Williams, Ricky Gervais and Carla Gugino